Application/Control Number: 10/003,094   Docket No.: 2000-0600
Art Unit: 2655

Amendments to the Title of the Invention:

Kindly replace the title of the invention with:

--METHOD FOR SENDING MULTI-MEDIA MESSAGES WITH CUSTOMIZED

AUDIO--

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Application/Control Number: 10/003,094   Docket No.: 2000-0600
Art Unit: 2655

Amendments to the Specification:

Kindly amend paragraph 0002 of the specification as follows:

[0002] The present application is related to the following U.S. patent applications: Serial No.

[[_____]] 10/003,091 entitled "System and Method for Receiving Multi-Media Messages";

Serial No. [[_____]] 10/003,350 entitled "System and Method for Sending Multi-Media

Messages Using Emoticons"; Serial No. [[_____]] 10/003,093 entitled "System and Method

for Sending Multi-Media Messages Using Customizable Background Images"; Serial No.

[[_____]] 10/003,092 entitled "System and Method of Customizing Animated Entities for

Use in a Multi-Media Communication Application"; Serial No. [[_____]] 09/999,526

entitled "System and Method of Controlling Sound in a Multi-Media Communication

Application"; Serial No. [[_____]]09/999,525 entitled "System and Method of Marketing

Using a Multi-Media Communication System"; and Serial No. [[_____]]09/999,505 entitled

"System and Method of Providing Multi-Cultural Multi-Media Messages." These

applications, filed concurrently herewith and commonly assigned, are incorporated herein by

reference.

Kindly amend paragraph 0040 of the specification as follows:

[0040] Accordingly, an aspect of the present invention includes using streaming video to

demonstrate the use of a new software application. Enabling the user to preview the use of a

new software application solves the above-mentioned these problems for many applications.

Currently, almost all client machines have a streaming video client such as Microsoft's

Mediaplayer® or Real Player®. If not, such applications can be downloaded and configured

with confidence. Note that the user needs to do this only once. These streaming video

receivers can be used to receive and playback video on the client's machine.

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